

TWIN RIVERS COUNCIL
FALL CAMPOREE 2018

ALTAMONT FAIRGROUNDS
SEPTEMBER 28-30, 2018



#SCOUTINGEXPRESS

LEADER'S GUIDE

Please note that as we get closer to the event this guide will change. It will be updated as our circumstances and program evolve. Please check the website regularly to make sure that you are up to date and also follow *trcscouting* on social media.

Dear Scouts and Scouters of the Twin Rivers Council,

Two years ago we gathered in Schaghticoke for a celebration of Scouting that was 25 years in the making. Everyone had an outstanding time and that event helped point the way toward a new standard for council camporees. We hope that you will find this year's event to be just as fun and exciting as the Twin Rivers Council family gathers again, this time at the Altamont Fairgrounds in Albany County.

Our theme this year is the *Scouting Express*. This theme evokes the railroading history of the Altamont site, while also reflecting where we are as an organization. Railroads have a long history of spanning great distances to bring people together, while also taking travelers on grand and exciting adventures. From September 28-30 our Scouting family from throughout the council (and beyond) will come together for fun, games, and great food. The theme also reflects the great journey we have already begun to expand our program into the future by welcoming young girls through Family Scouting.

We want to thank all of the volunteers whose efforts have made this weekend's events possible. Without their time, talents, and dedication, an event like this would not be possible. We have so much to be proud of, and inspired by, in Scouting. Our dedicated volunteers are right at the top of that list.

We hope that each of you — Cub Scouts, Boy Scouts, Venturers, and Explorers — are planning to join us at the camporee, and we look forward to seeing everyone there. If you have any questions or suggestions, or would like to volunteer on staff, please do not hesitate to reach out. Please contact us at campdirector@rsrbsa.org.

Thank you and see you at the Camporee!

Yours in Scouting,

Brian Murray
Vice President of Program
Camporee Co-Chair
Twin Rivers Council, BSA

Drew Chesney
Council Commissioner
Camporee Co-Chair
Twin Rivers Council, BSA

Julie VanAmburgh
Director of Program & Camping
Staff Advisor
Twin Rivers Council, BSA



Boy Scout/Venturing Registration

Units may begin arriving at 5:00 pm on Friday night. Due to the fact that we must wait until we have volunteers in place to receive units, units are not allowed to arrive early. If they do, they will not be allowed to set up until we are ready. No exceptions.

Upon entering the fairground gates, you will be greeted by staff with clipboards who will ask you for your unit number and district. They will notify you of the location of your district sub-camp, and then direct you to parking. From the parking area you will then proceed to your sub-camp and meet your sub-camp staff.

The sub-camp staff will provide you with the location of your campsite. The sizes of the campsites will be based on the registration numbers that are provided by September 23rd at 11:59 pm, when registrations are due.

How do you register? **ALL** registrations must be submitted online. Go to:

www.trcscouting.org/Events/TRCCamporee2018

Follow the link to register your units and individual participants, as well as to purchase tickets to the optional Giffy's BBQ on Saturday night.

Registration fees are as follows:

Scouts, Explorers, and Venturers	\$25 per person
Cub Scouts (day or overnight)	\$20 per person
Adults	\$15 per person
Giffy's Chicken BBQ (Saturday night)	\$12 per person
Event Staff	\$15 per person

Pre-registration is required for all participants. We reserve the right to refuse entry to any unit or individual attempting to register after September 23rd. In order to provide a final count to Giffy's, no BBQ tickets will be sold after September 23rd.

For any walk-ins, there will be a walk-in fee of \$25. It will apply to youth or adults of any program.

Cub Scout Registration

Packs and Cub Scout families may begin to arrive on Saturday morning at 8:00 am. Formal registration will run until 10:00 am, however someone will be available to handle arrivals outside of that time frame. In addition to having their own dedicated program area, Cub Scouts are welcome to enjoy the entire event. All programs will begin at 9:00 am.

Packs who have registered to stay overnight Saturday will be shown to their campsite by the sub-camp staff. Packs are given three options: day visit only, staying with a troop, or staying on their own. If you are staying with a troop, it is up to the pack and troop to work out those arrangements ahead of time.

All units will be provided with an updated event packet upon arrival. It will include schedules, patches, BBQ tickets, and wristbands. Wristbands must be worn in order to participate in the programs on Saturday.

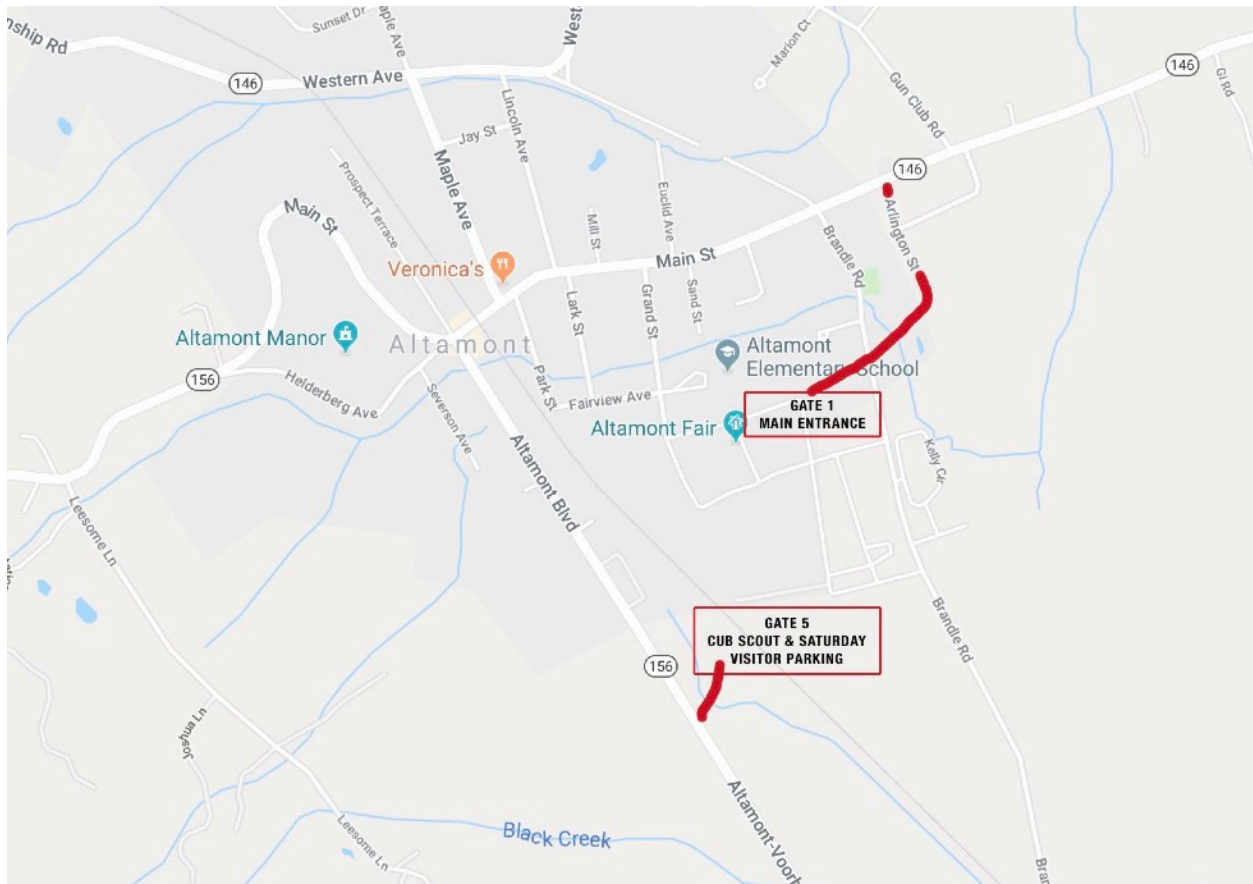
Gate Entry & Parking

Scout and Venturing units arriving on Friday night should use the main gate, accessible via **Arlington Street, off of Route 146**.

Cub Scout day campers and Saturday visitors are asked to park and enter through Gate 5, accessible via **Route 156/Altamont Blvd**. Cub Scouts staying overnight only may enter through Gate 1 off Route 146 and will be directed to their district sub-camp.

Although the GPS address for the Fairgrounds is on Grand Street, this entrance will not be open during the camporee. Please use only the entry points described above.

Parking will be similar to previous council-level camporees. Units will not be allowed to drive to their site. They will not be allowed to keep their trailer in their site. However, the vehicle parking lots are near the camping area, and an area will be set aside along the edge of each district sub-camps for trailers.



Event Information/Communication

There will be no adult leader/SPL meeting on Friday night. The logistics of settling all of the participants arriving throughout the evening make this impossible. However, we will use a number of tools to keep everyone informed. This guide is the first step in that process. We will keep the website updated with all of the information we have as well. When you are onsite, at the event, here are three ways we will keep everyone informed.

REMINDE: We will be using a program called "Remind" to communicate through text messaging. To join, follow this link: <https://www.remind.com/join/trc364>
TWITTER: @trcscouting
FACEBOOK: <https://www.facebook.com/twinriversbsa/>
EVENT HASHTAG: #scoutingexpress

Medical Information

Medical forms (Parts A & B) are required for this event. They must be collected and secured by the unit leader.

We will have a full event medical staff on site for the weekend, located in the "Village & Carriage Museum Building."

Water

Water will be onsite and available for all units. The locations will be noted on the event map and will be known to your sub-camp staff. Units are to arrive with enough water for the first night to help alleviate any congestion in an already busy area.

Campfires

Ground fires are not permitted on site at the camporee. Above ground fires, including cooking stoves, are permitted in the campsites.

Finding Help/Staff Assistance

Throughout the event there will be various locations to find assistance or to get answers to your questions. In the camping area, each sub-camp will have a point of contact that you will meet when you arrive. Throughout the program areas there will be information locations and staff wearing orange lanyards to assist you with anything that you may need.

Uniforms

Class A uniforms are expected for dinner and evening program. The rest of the time, activity shirts are expected. This event will be open to guests and visitors, so we must look our best!

Council BBQ and Event Meals

We have contracted with Giffy's BBQ to cater dinner on Saturday night. The meal will include:

- One half chicken
- Baked potato
- Cole slaw
- Roll with butter
- Cookie
- Beverage
- Paper package (containing utensils, napkin, pepper, and salt)

The cost for the dinner is \$12.00 and we will be starting dinner immediately following program late Saturday afternoon. The schedule provided that week will have the most up to date information. The serving location will be next to the Hometown Heroes building and listed on the map.

Each unit is asked to provide 1-2 adult volunteers to help package and hand out the BBQ meals.

We will have a limited number of tables for eating and also will have garbage cans available.

Units are encouraged to prepare quick and easy meals for the weekend so that they do not have to be "tied" to the campsites during the event.

Vendors

Food vendors will be onsite throughout the day on Saturday, offering a range of tasty options, including traditional "fair food." Among the items available for purchase will be: funnel cakes; deep fried brownies, Oreos, and Twinkies; chicken tenders; mozzarella sticks; deep fried pickles and onion rings; bacon cheddar tater tots; and nachos.

Trading Post

There will be an on-site Trading Post selling patches, camp items, and special Camporee event collectable CSPs.

Checkout

The "official" end of the camporee program is Saturday evening after the fireworks. Units are free to pack up and head out at their earliest convenience on Sunday morning. Support services will be available until Sunday at 11:00 am. All units are expected to be out by that time.

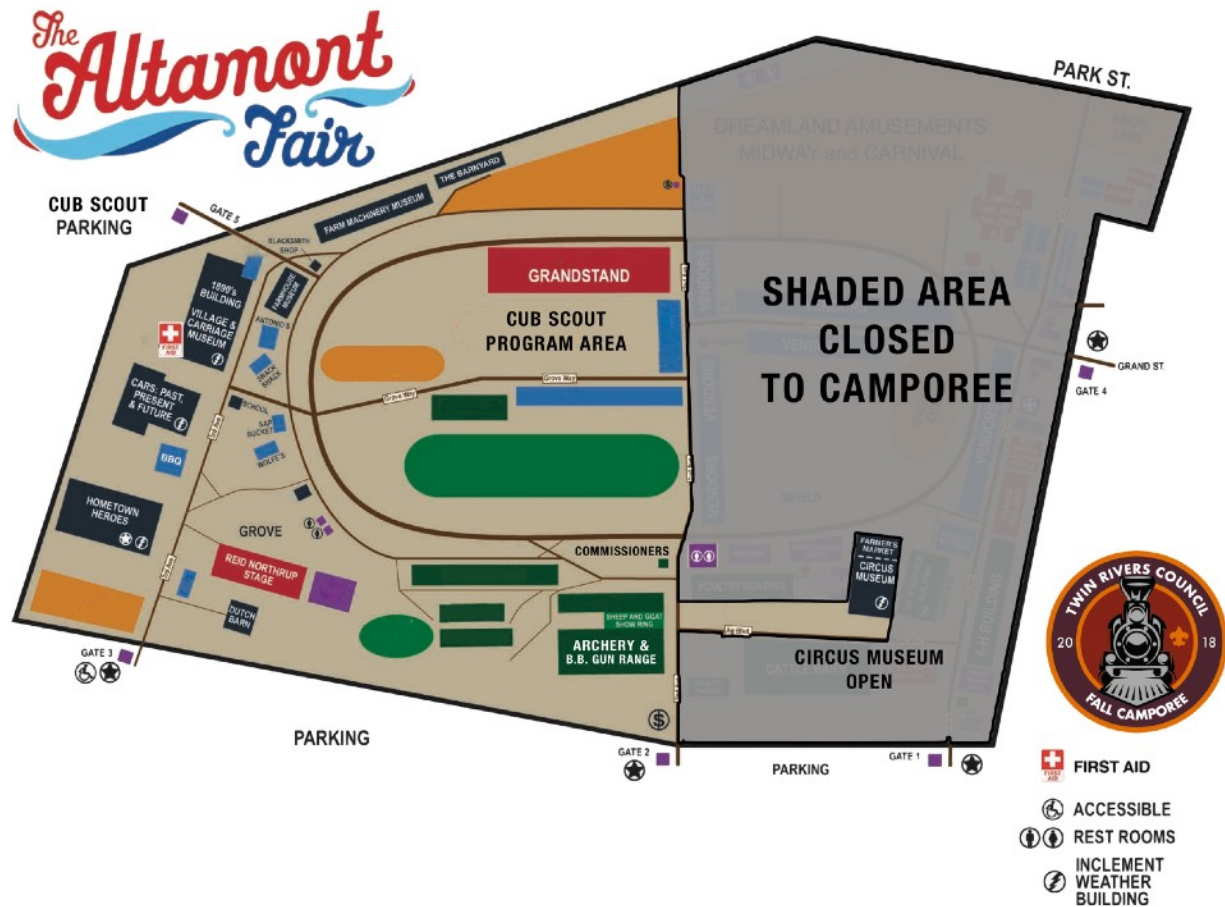
Units are expected to check out of their sub-camp with the sub-camp staff.

If a unit plans to check out earlier than Sunday morning, they are asked to inform the event staff at the time of registration so that appropriate plans can be made.

Packs and individual Cub Scout family who are only participating for the day on Saturday may depart when they are ready. No formal checkout is needed.

Fairgrounds

The Fairgrounds will be hosting a private event on Saturday evening during the camporee. All camporee participants are asked not to cross 2nd Avenue to the other side of the fairgrounds, however the Circus Museum and the restrooms across from the Commissioners area will remain open to the Scouts throughout the day as indicated on the Camporee map.



Rules to Camp By

1. We are Scouts. The Oath and Law will be followed at all times.
2. Low impact camping guidelines will be followed at all times.
3. No vehicles will be allowed to travel around the event without permission from the event staff.
4. Leave the facility better than you found it.
5. Trash: Carry in, Carry Out
6. Campfires and cooking fires must be contained and elevated above ground.
7. If you are not sure you should be doing something, don't do it! Ask!
8. No alcohol or drugs are permitted on site for the duration of the event.
9. Smoking must follow the Guide to Safe Scouting.

Camporee Schedule (TENTATIVE)

A finalized schedule will be provided during check-in. This is just to give you a rough idea.
Follow us on REMIND or TWITTER for the latest updates.

Friday

9:00 am	Event staff arrival and set up
4:00 pm	Sub-camp staff meeting (Location TBA)
5:00 pm	Unit/Participant arrival and registration Welcome briefing at sub-camp as units arrive
10:00 pm	Staff Cracker Barrel
11:00 pm	Lights Out

Saturday

7:30 am	Reveille and Breakfast in sites
8:00 am	Cub Scout Pack arrival and registration begins (though 10:00 am)
9:00 am	Program begins
12:00 pm	Lunch
4:30 pm	Program Ends
5:00 pm	Dinner
7:00 pm	Religious Services (Reid Northrup Stage)
7:30 pm	Evening Program/DJ (Dutch Barn)
8:30 pm	Fireworks
11:00 pm	Lights Out

Sunday

8:00 am	Units begin to depart Camporee staff begins take down of remaining areas
11:00 am	All units must be departed by now Camporee staff begins final review of the area

Program Summary

The 2018 Twin Rivers Council Fall Camporee will highlight the fun and excitement of the Scouting program and provide a great opportunity for fellowship and community engagement. Exhibits and displays located around the fairgrounds will provide resources and information about a range of Scouting opportunities. Most of all, the program has been designed for everyone to have a great time.

We are working collaboratively with various organizations, businesses, agencies, and Scouting groups to organize a diverse and engaging program.

Please note that the following program summary is ever changing. We have commitments from many individuals and groups, but things do happen and changes may be necessary. We are continuing to recruit additional partners and add program, so check back often for the latest information.

Scheduled Program Highlights Include:

- Dedicated Cub Scout Adventure Area
- Goosechase! Scavenger Hunt for Cub Scouts and Boy Scouts/Venturers
- Railroading Merit Badge
- Collections Merit Badge
- Signs, Signals, and Codes Merit Badge
- Dutch Oven Cooking Demonstrations
- Altamont Fair venues and staff demonstrations (Circus Museum, Classic Autos, Classic Farm Machinery, Farmhouse Museum)
- Twin Rivers Council Scouting Heritage Display
- “The Gathering Space” for patch trading and Magic the Gathering play
- Carnival Games Midway
- Bounce House
- Velcro Wall
- Inflatable Sumo Suits
- Indoor BB Gun range
- Indoor Archery range
- Eddie Eagle Firearms Safety Awareness Program for Cub Scouts
- DJ/Music
- Fireworks

Many more program elements will be confirmed and announced prior to the Camporee. Check back often for the latest updates...



goosechase

CAMPOREE SCAVENGER HUNT

Goosechase is a fun and exciting app-based scavenger hunt! Gather your friends and compete in teams of 4-5 people as you explore the camporee and earn points by completing missions!

STEP 1:

Download the free **Goosechase** app from the iTunes App Store or Google Play.

STEP 2:

Gather your team and join a game:

Cub Scouts select: TRC Camporee Cub Scouts (game code: GLDV9J)

Boy Scouts & Venturers select: Twin Rivers Council Scouting Express 2018 (game code: Z3QDW5)

STEP 3:

Enjoy the camporee and earn points by completing missions with your team! Missions can be completed by:

- Submitting a photo or video
- Answering a riddle or question with text
- Checking in to a location with GPS

Each mission earns your team points and you can track your progress on the Camporee Leaderboard. May the best team win!

GAME NOTES:

- Only one person on each team needs to have access to a phone to submit missions. This can be an adult supporting the kids, particularly for Cub Scouts.
- Cub Scout game will begin at 9:00 AM and end at 4:00 PM
- Boy Scout/Venturer game will begin at 8:00 AM and end at 5:00 PM