

CHARIOTS OF FIRE CAMPOREE

Where: Hale Reservation off of Dover Road which is off Route 109 West. Follow signs towards town public works department and Camp Hale.

When: October 13-15, 2017

Why: To have a lot of fun

Contact Information:

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Welcome to the Great Blue Hill Chariots of Fire Fall Camporee. This packet will have all information needed for the Camporee. Think Roman and Greek time period, like the Odyssey and Ben Hur movie.

Date:

Friday October 13, 2017 to Sunday October 15, 2017.

All troops must come in on Friday. There is no rain date for the Camporee.

Registration:

All troops and staff must register online at www.scoutspirit.org before the deadline of September 28, 2017. Registration is \$25.00 per troop for the site and \$15.00 per scout/leader, which includes the patch and ribbons.

Food:

All troops will be responsible for their own meals. On Saturday night there will be a potluck dinner. This means that each troop is responsible to make a meal that will be share with the rest of the units. Please prepare a meal that can adequately accommodate for the number of people in your troop as well as for two staff members. Please be considerate of allergens.

The camporee staff will supply salad, dessert, and beverage for the Potluck Dinner and will be hosting 2 cracker barrels for the SPL, ASPL and

Scoutmaster (one on Friday night and another one on Saturday night).

In order to get the Camporee organized and running we need to know how many scouts will be coming and how many chariots each troop plans on having with them. These Chariots Must have wheels on them (please think about using your Klondike sled and just add wheels). They need to be able to carry your troop equipment to your site and will be used for the race. When making these Chariots think how the Romans and Greeks did them. We cannot use horses so the pulling of the Chariot should be designed so your fellow scouts have enough room to have to pull it along. If any scout would like to dress the part, it is more than welcome and will give your team extra points. On your Chariot you should have water, rope, scout book, pen paper, and anything else that you think will be needed for your adventure.

Miscellaneous Information:

Under NO CIRCUMSTANCES CAN FIREWOOD BE BROUGHT INTO HALE RESERVATION. We must use what is available in the woods at Hale Reservation.

All Scouts and Adults should be prepared for all types of weather.

Do not forget we are in the fall.

If anyone wants to take pictures other than their troop please ask for permission. Please be considerate of people's privacy and copyright act.

The Camporee:

When the troops arrive on Friday Night they will check in at the field, under the pavilion and will then be assigned a site and head there to get everything set up. After you are all set there will be a cracker barrel for the Scoutmasters and SPL's and ASPL at 9:30 pm to go over the events for Saturday and the time schedule.

This is a list of the events that will take place on Saturday:

Ring Toss for points

Dice Throwing for points

Caterpillar Walk distance

Prisoner's Base and/or Jousting Match for points

Roman Ball for points

Chariot Race final points

Tug of War Sunday Morning. Fun

Description of events: Using your Chariot to move from 1 event to another to get use to it. These are all timed so we can get every event done. All of the events will be held in the field.

- Ring Toss: Each patrol member (up to 8 scouts) will have 4 rings made out of rope and must toss these rings onto wooden dowels. 3 chances per troop and each toss will be added up to achieve the total tosses.
- Dice Throwing: Made from wood and thrown towards a target like a skeet bowling to achieve a score. Each patrol member (up to 8 scouts) will have 4 dice and then we count up your score.
- Caterpillar Walk: The patrol will be walking sideways on wooden planks for a set distance. Scouts will be timed for this event.
- Prisoner's Base and/or Jousting: by capturing other troops members or knocking them off their Chariot and placed in your troops holding station. With a stick that both ends have balls to use as your protection.
- Roman Ball: you have 2 circles a big outer circle and a smaller inner circle. Object is to get 21 points before the other team by catches the ball or if the ball is not caught.
- Tug of War
- The Main Event: THE CHARIOT RACE:

Each troop will have to race their Chariot to the poles tied with 5 rings on them and untie these rings. 1 troop member at a time to then race when you have all the rings and place in order by size on a dowel that is place at a certain distance for points. Speed and accuracy will help.

All of these events will be on a point system.

The Schedule for the weekend is as follows:

Friday:

- 6:00 pm - 9pm: Check In
- 9:30 pm: Scoutmaster, SPL and ASPL cracker barrel at pavilion

Saturday:

- 7:00 am: Reveille and breakfast in site
- 8:30 am: Opening Ceremony/ Beginning of Events
- Lunch will happen while the events are running. Plan accordingly so every scout can eat and participate
- 3:00 End of Activities- Prepare for Chariot Race
- 3:00 pm: Chariot Race- Plan to have someone preparing dinner during the race.
- 4:00 pm Scout Inter-faith service
- 6:00 pm: Potluck dinner with the other troops in the field
- 8:00 pm Evening Show
- 9:00 pm Scouts cracker barrel

Sunday:

- Wake up. Eat. Pack.
- 8:30am: Closing Ceremony
- Everyone must be off of the property by 10:30am at the latest