

CHUCKWAGON DERBY-Saturday May 14, 2016

7:30am Registration-3:00pm Closing Ceremony



EVERYTHING YOU NEED TO KNOW ABOUT THE MOHEGAN COUNCIL CHUCKWAGON DERBY



WHAT IS THE CHUCKWAGON DERBY?

The Chuckwagon Derby is a spin-off of the Klondike Derby, which is a Boy Scout event where Scouts compete by pushing "Dog Sleds" to fun, Scoutcraft-themed stations. Cub Scouts push and/or pull "Chuckwagons"- see below. The Chuckwagon Derby is a Council wide, friendly competition of Scouting knowledge and spirit. This is the day that the boys in your Pack will meet boys from all over the Council, and spend a day sharing "Cub Scout Spirit."

The Chuckwagon Derby offers the boys in your Pack a day filled with Scouting, Scouting, and more Scouting!! The boys are in groups of 6 - 8 per wagon. They bring their wagons around Treasure Valley, stopping at "Towns" to have fun and demonstrate **basic Scout knowledge and skills appropriate for their rank**. The Chuckwagon Derby is a lot of fun and leaders should encourage all their boys to attend.

Colored beads will be given out at each town during the event. Special beads will be given to the boys upon finding a "Bandit. And there are other chances to shine - Cub Scout Spirit, general Cub Scout knowledge, knot knowledge, wagon display, and others. However, it is very important to instill in the boys not only a sense of good, healthy competition, but the fun and challenge of **"doing your best"** - which is the Cub Scout motto!!

WHAT DO WE GET FOR OUR REGISTRATION FEE?

Besides getting to partake in the Derby, your fee also covers lunch, a custom Chuckwagon Derby patch, a custom slide for your Derby beads, and all the fun your Cub can handle!

WAGONS:

The style of wagon is left up to your imagination- but remember- you will be pulling it a long distance during the derby. It can be any decorated wagon-store bought or handmade and not be shorter than 18" or longer than 48".

Wagon crews are at least 6 boys pulling the wagon and 2 adults per wagon. Don't forget that Scout policy requires "two-deep" leadership or better for all Scout functions, and Tigers require "one on one". Wagons should have a mixture of ranks so the older ones can help out the younger one. **No running! Let's keep it safe for everyone.**

Wagon crews should be determined by your Pack prior to the Chuckwagon and Leaders should report to the Cubmaster or Assistant Cubmaster the names of boys attending at least one week prior to Chuckwagon. In order to provide mixed wagons for the entire Pack, Dens should be divided between the wagons. Try to keep a minimum of 2-3 boys together from their Dens. Please be sure to have the boys bring the required equipment:

WAGON EQUIPMENT LIST (what each wagon needs for "Inspection Town")

- * Pencil & Pad of paper
- * American flag-any size
- *Tiger, Wolf, Bear, Webelos books
- * Litter/trash bag
- * Wagon banner with pack number and home town location
- * Water bottle and cups for drinking
- * Insect Repellant- non aerosol
- * Hand Sanitizer
- * Silly Hats (in addition to Neckerchief)
- * Small first aid kit
- * Den cheer and/or song & Scout Spirit!
- * Duct Tape

EQUIPMENT EACH BOY NEEDS TO BRING WITH HIM:

- * Water bottle (optional)
- * Sturdy shoes for the trail
- * A piece of rope 36 inches long for making knots
- * Western attire encouraged, with appropriate Scout neckerchief

****NOTE** Do not bring any guns or other toy weapons. They will be confiscated!**

WHAT HAPPENS WHEN WE “HIT THE TRAIL”?

Wagons will be assigned a start time based on registration. Your entire Wagon should be ready to go at your assigned start time! Wagons will be given a trail map of “Town” and a Bandit “Wanted” sheet. Wagons will travel down the “trail” and visit 10-12 “Towns”. Visit as many towns as possible but please remember, this is not a contest, and it is not required that you hit all the towns. You will have “Deputies” to help you along the trail.

The boys are pushing/pulling the wagons along the trail- now what? Have them sing - LOUD!! This shows Scout spirit !! What do you sing? Anything Patriotic: “She’s a Grand Old Flag”, “I’m a Yankee Doodle Dandy”, “Hi, Ho the Gangs All Here”- anything you can think of. Change any wording to Chuckwagon themes. **REMEMBER ONLY BOYS MAY PUSH OR PULL THE WAGONS!!** An important fact to remember: **As the boys are pushing the wagons, they should also pick up all the trash they see- “A Scout is Clean”**. Put the trash in the trash bag you should bring with you & then take it to the closing ceremony. Special beads will be given to the Wagon that picked up the most trash. Taking trash out of trash barrels is NOT ALLOWED! (Mayors from all towns and the Sheriffs & Deputies are watching all the wagons - all the time.)

Follow the map. One boy must be in charge of the map. This job can rotate so all have the honor of leading their wagon. When you arrive at your town, there is usually a short (or maybe not so short) wait. Take advantage and rest. If you are far enough away from the mayor, you may have the boys quietly discuss the subject of the town.

THIS IS IMPORTANT: Prior to entering the town, the boys should agree on their ‘spokesman’. There should be only 1 speaker in the group. The MAIN OBJECTIVE of Chuckwagon is to see the wagon crews working together, having a good time, and maintaining high spirit. The spokesperson will approach the mayor of the town and ask to enter - they can’t enter the town without being invited in!! The mayor will then present them with a subject, question, skill, or problem to challenge the boys. They should then take a few steps away from the mayor - huddle together and discuss the situation - then the **spokesman** will speak (no one else should comment - even if the speaker gives misinformation)!! They are then given their beads and can proceed to the next town .

**** DON’T FORGET TO HAVE THE ROUTE SHEET SIGNED OFF AT EACH TOWN & SING, SING, SING !!****

WHAT ABOUT LUNCH?

Lunch is from 11:00am to 1:00pm at East Lodge. Enjoy a half-hour or more break. Take advantage of this time - the boys might need to use the rest rooms, or just splash water on their face - make sure they don’t soak down - the mayors don’t approve of Scouts in wet clothes! **Also, East Lodge is a safe haven for Bandits.** They are not to be bothered while in the East Lodge.

Lunch has 2 lines, one for the people who have purchased lunch tickets ahead of time (have your ticket ready) and one who did not buy their lunch in advance and needs to purchase a ticket. Two lines will also ensure that we do not run out of food for the people that have paid ahead of time.

WHAT HAPPENS AT THE END OF THE TRAIL?

The campfire/closing ceremony is at about 3PM. We try to keep it to a ½ hour but it may run a little longer. At 2:45pm start heading for the Council Ring. Bring your wagon to the top of the hill above the fire ring (which is located down the hill from the East Lodge) **no later than 3:00PM**. Leave your trash bag with your wagon number on it next to your wagon. Then bring your Scouts to the fire-ring. Your team will be given instructions and a part in the closing campfire if and when they visit “Skit Town”. This is the time to practice your part! Just follow the crowds. Teams must stay together until boys meet their parents. Everyone brings home whatever they brought in the morning. Lost and found will be at the next Roundtable. Lost children or parents may go to the East Lodge and must be returned that day ☺.

WHAT LEADERS NEED TO KNOW TO PREPARE THEIR SCOUTS:

The Chuckwagon Derby is a fun filled day for Scouters big and small share a wonderful feeling of Scouting brotherhood fills the air! The Chuckwagon Derby is meant to be fun! Remember the Cub Scout motto “Do Your Best” which is the biggest thing you as a leader can instill in the boys. As a parent, we only want to see our boys do well. As a Cub Scout leader, this is also true. The Chuckwagon Derby is geared to the skills learned as a Tiger, Wolf, Bear and Webelos Scout, therefore preparation for Chuckwagon is all the fun things you have done all year. The work the boys have done to earn their current rank is the backbone of The Chuckwagon. Don’t sweat it & remember it’s all in fun! Some towns are designed simply for fun and the promotion of teamwork.



Questions or Comments? Contact

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