

CHUCKWAGON DERBY



INFORMATION PACKET

WHAT IS THE CHUCKWAGON DERBY?

Chuckwagon Derby is a Council wide, friendly competition of Scouting knowledge and spirit. This is the day that the boys in your Pack will meet boys from all over the Council, and spend a day sharing “Cub Scout Spirit.”

*Chuckwagon Derby offers the boys in your Pack a day filled with Scouting, Scouting, and more Scouting !! The boys are in groups of 6 - 8 per wagon. They push, and/or pull their wagons around Treasure Valley, stopping at “Towns” to have fun and demonstrate **basic Scout knowledge and skills - appropriate for their rank.** The Chuckwagon Derby is a lot of fun and leaders should encourage all their boys to attend.*

Different colored beads will be given out at each town during the event. And there are other chances to shine - Cub Scout Spirit, general Cub Scout knowledge, knot knowledge, wagon display, and tool knowledge to name a few. However, it is very important to instill in the boys not only a sense of good, healthy competition, but the fun and challenge of “doing your best” - which is the Cub Scout motto !!

WHEN IS THE CHUCKWAGON DERBY?

The date for this event is Saturday, May 11th 2013. The Chuckwagon Derby will be held at Treasure Valley. Registration: 7:45 AM - 8:45 AM. Opening 9:00 AM sharp. Towns close at 2:45pm. Head to the Council Ring for the Closing Ceremony at 3:00pm

WHAT HAPPENS WHEN WE “ HIT THE TRAIL”?

Wagon Crews will be given a map of Treasure Valley and a score sheet. The map will tell the wagon crew where to start. Wagons will travel in a clockwise circle, starting at their assigned town. There will be 10-15 towns to visit. Visit as many towns as possible, and in the order given. Please Note: It is not required that you hit all the towns. If you are at a town that has a very long wait, the boys could approach the “mayor”, ask to advance to the next town, and get permission to return to that town later in the day. We’ve been told that all towns are usually visited without needing to advance along.

Okay, so now you’re on the trail... what to you do ?? The boys are pushing the wagon along the trail... have them sing - **LOUD!!** - this shows Scout spirit !!- What do you sing? Anything Patriotic... “She’s a Grand Old Flag”, “I’m a Yankee Doodle Dandy”, “ Hi, Ho the Gangs All Here”, or anything you can think of. Change any wording to Chuckwagon themes. **REMEMBER ONLY BOYS MAY PUSH OR PULL THE WAGONS!!** This is an important fact to remember. As the boys are pushing the wagons, they should also pick up all the trash they see !! “A Scout is Clean”. Please leave the trash that is in the trash barrels, in the trash barrels! (Mayors from all towns and the Sheriffs are watching all the wagons - all the time)

Follow the map - A boy must be in charge of the map and the score sheet. This job can rotate so all have the honor of leading the wagon. When you arrive at your town, there is usually a short (or maybe not so short) wait. Take advantage and rest. If you are far enough away from the mayor, you may have the boys **quietly** discuss the subject of the town.

THIS IS IMPORTANT: Prior to entering the town, the boys should agree on their ‘spokesman’. There should be only 1 speaker in the group. The MAIN OBJECTIVE of Chuckwagon is to see the wagon crews working together, having a good time, and maintaining high spirit. The boys will approach the mayor of the town and ask to enter - **they cannot enter the town without being invited in !!!** Then they go and are tested on skills and knowledge for their crew. The mayor will present them with a subject, question, skill, or problem... the boys should then take a few steps away from the mayor - **huddle together and discuss the situation** - then the spokesman will speak - no one else should comment - even if the speaker gives misinformation!! They are then given their “ beads” and proceed to the next town -
**** DON’T FORGET TO HAVE YOUR ROUTE SHEET SIGNED OFF AT EACH TOWN! ***
SING, SING, SING !!

This is the basis of the day. Lunch is from 11:00AM to 1:00PM. Be sure and stop by the East Lodge for lunch. Enjoy a half-hour break. Take advantage of this time - the boys might need to use the rest rooms, or just splash water on their face - make sure they don’t soak down - the mayors don’t approve of Scouts in wet clothes!

Lunch this year will have 2 lines. One is for the people who have purchased lunch tickets ahead of time. This line will have just what is included with the lunch ticket and will not

involve any exchange of money. The second line will be for anyone who did not buy lunch in advance but would like to purchase something to eat. Two lines will also ensure that we do not run out of food for the people that have paid ahead of time.

*The campfire and closing ceremony is at approximately 2:45PM. We try to keep it to a ½ hour but may run a little longer. When your wagon has completed all the towns, bring your wagon to top of the hill above the fire ring (which is located down the hill from the East Lodge) **no later than 2:30PM**. Leave your trash bag with your wagon number on it next to your wagon. Then bring your wagon crew to the fire-ring. Your team will be given instructions and a part in the closing campfire if and when they visit "Skit Town". This is the time to practice your part! Just follow the crowds. Teams must stay together until boys meet their parents. Everyone brings home whatever they brought in the morning. Lost and found will be at the next Roundtable. Lost children or parents may go to the East Lodge and must be returned that day!*

WAGONS

The Chuckwagon Derby is a "spin off" of the ' Klondike Derby', which is a Boy Scout event where Boy Scouts compete similar to the Chuckwagon. Boy Scouts push " Dog Sleds"; Cub Scouts push and/or pull " Chuckwagons" - The style of wagon is left up to your imagination, but remember you will be pulling it a long distance during the derby. It can be any decorated wagon-store bought or hand made. It should not be shorter than 18" or longer than 48".

*Wagon crews are at least 6 boys pulling the wagon and 2 adults per wagon. Don't forget that Scout policy requires "two-deep" or better for all Scout functions, and Tigers require "one on one". Wagons should have a mixture of ranks so the older ones can help out the younger one. **No running! Let's keep it safe for everyone.***

Wagon crews should be determined at your Pack prior to the Chuckwagon - therefore Leaders should report to the Cubmaster or Assistant Cubmaster names of boys attending, a week prior to Chuckwagon. In order to provide mixed wagons for the entire Pack, Dens should be divided between the wagons. Try to keep a minimum of 2-3 boys together from their Dens. Please be sure to have the boys bring the required equipment listed on the next page.

WAGON EQUIPMENT LIST (what each wagon needs)* LEADERS PROVIDE*

- * Pencil & Pad of paper
- * American flag-any size
- *Tiger, Wolf, Bear, Webelos books
- * Litter bag
- * Wagon banner with pack number and home town location
- * Water bottle and cups for drinking
- * Insect Repellant- non aerosol
- * Soap or Hand Sanitizer
- * Silly Hats (in addition to Neckerchief)
- * Small first aid kit
- * Den cheer and/or song & Scout Spirit!
- *Duct Tape

EQUIPMENT EACH BOY NEEDS TO BRING WITH HIM

- * Water bottle (optional)
- * A piece of rope 36 inches long for making knots
- * Sturdy shoes for the trail
- * Western attire encouraged, with appropriate Scout neckerchief

****NOTE** Do not bring any guns or other weapons. They will be confiscated!**

WHAT LEADERS NEED TO KNOW

The Chuckwagon Derby is a fun filled day for Scouters - big and small !! There is a wonderful feeling of Scouting brotherhood that fills the air. The Chuckwagon Derby is meant to be fun! Remember the Cub Scout motto – “ Do Your Best” this is the biggest thing you as a leader can instill in the boys.

HOW DO I PREPARE THEM FOR THE DAY?

As a parent, we only want to see our boys do well. As a Cub Scout leader, this is also true. The Chuckwagon Derby is geared to the skills learned as a Tiger, Wolf, Bear and Webelos Scout, therefore preparation for Chuckwagon is all the fun things you have done all year. The work the boys have done to earn their current rank (Tiger, Wolf, Bear, Webelos) is the backbone of The Chuckwagon. Don't sweat it!! Remember it's all in fun! Some towns are designed simply for fun and the promotion of teamwork.

EXAMPLES OF POSSIBLE CHUCKWAGON TOWNS:

- **KNOTS** - Knots found in the book of your rank
- **FIREBUILDING** - How to build a fire (WEBELOS ONLY LIGHT MATCHES)
- **TOOLS** - How to use, what used for, all in your book
- **OBSTACLE COURSE** - Fun obstacle course – TEAMWORK
- **WAGON CHECK** - Check of wagon crew, size, supplies
- **CITIZEN** - Flag folding, PROPER name of President, patriotic song

- **SCOUT KNOWLEDGE** - Knowledge of Cub Scout sign & meaning, motto, Blue & Gold colors, parts of uniform etc.

A SCOUT IS CLEAN. NO LITTERING ALLOWED! SPECIAL BEAD FOR THE MOST TRASHED PICKED UP. YOU WILL BE DISQUALIFIED IF YOU ARE SEEN TAKING TRASH FROM THE TRASH CANS. PICK UP TRASH FROM THE GROUND ONLY! REMEMBER, TREASURE VALLEY IS YOUR CAMP !! KEEP IT CLEAN.

Questions or Comments? Call:

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YEEHAW!!!!!!